

# Kestm DUEL

A GAME BY YANNICK CHABAS

## MATERIAL

Take the game components for 5 players: all tiles, all cards, and all Torn Carpet dominoes.

## SET UP

The two players should be facing each other.  
Place the board in the center of the table and reveal 2 tiles next to it.

## HOW TO PLAY

Each player chooses two cards to place in front of each Carpet tile.

The cards will always be revealed in the same order: the one closest to the central board, then the one farthest.

Since there are 15 tiles in each round, there are 7 rounds with two tiles, and the last one will have only one tile.

If there is a tie for gold, no one wins and a tile is added next to the one not won.

If there is a tie for the Bag of Carpet Scraps or Artisan cards, the powers are not activated, and one gold card is discarded. Additionally, a tile will be added next to the one not taken.

If there is an Artisan card and a Bag of Carpet Scraps card facing each other, the same rules apply as in the case of a tie.

**MAY THE BEST PLAYER WIN...**